

2017 SEASON NATIONAL BASKETBALL LEAGUE RULES

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Preamble

It is acknowledged that these Rules relate to the participation in the National Basketball League and it is each Franchisee's responsibility to operate within them. The rules described herein apply in conjunction with the Operations Manual. Both the Rules and the Operations Manual are binding on teams.

These rules should be read in conjunction with the Operations Manual. Where there is conflict these Rules will apply.

1. Controls/Operations

- 1.1 The New Zealand Men's National Basketball League (**League**) will be under the control and jurisdiction of the National Basketball League Limited (**NBLL**) and operated under the licence from Basketball New Zealand Incorporated (**BBNZ**).
- 1.2 NBLL is empowered to adjudicate on all matters pertaining to the League that are not already covered in these Rules or the Participation Agreement.
- 1.3 The League Administrator will manage and administer the League in accordance with the Constitution, the Participation Agreement and these Rules.

2. Participation

- 2.1 Participation shall only be open to Franchisees that have been granted a Participation Agreement by the NBLL for the 2016-2020 League Playing Season (**Participation Agreement**).
- 2.2 Each team entered agrees to participate under the controls and regulations as laid down in these Rules.

3. Playing Rules

The Playing Rules of the League shall be the rules of FIBA unless specifically changed in these rules.

4. Game Ball

The official game ball will be a Molten GL7X.

5. Competition Format

- 5.1 All teams must play on any occasion determined by the League.
- 5.2 The NBLL shall determine the format of the competition and the draw.

6. Classification of Teams

- 6.1 Points shall be allocated, 2 points a win, 0 points a loss. Following two and a half rounds of (**Regular Season**) play, the four leading teams shall qualify for the Final Four system (**Finals**).
- 6.2 Where at the end of the Regular Season teams are drawn on points for any position, 1-4, placing's shall be determined as recorded below.
- 6.3 Where two or more teams are tied, the criteria to decide the placing's shall be applied in the following sequence:
 - 6.3.1 the win/loss record on the games between the teams concerned (2 points for each win, 0 for each loss), with the team with the most points taking the higher placing. If two or more teams are still tied

repeat this process for those teams still tied. When this process repeatedly results in the same number of teams still tied, the following shall apply;

- 6.3.2 the points differential between the tied teams, with the team with the higher differential taking the higher place. If the result is that one team earns a higher placing repeat 6.3.1 for those teams with the lower placing. If the point's differential is the same between all teams the following clause 6.3.3 shall apply;
 - 6.3.3 the point's differential over all games in the Regular Season, with the team with the higher differential taking the higher placing. If the result is that one team earns a higher placing repeat 6.3.1 for those teams with the lower placing. If the points differential is the same between all teams clause 6.3.4 below shall apply;
 - 6.3.4 a playoff game(s) will be necessary, or if the teams agree, they can agree on which takes the higher placing, or decide by the toss of a coin. If a playoff game is necessary the venue shall be decided by the toss of a coin and that venue will be the home team's, with each team being responsible for their own costs.
- 6.4 Teams placing's at the end of the Regular Season for any teams tied for a position lower than 4th shall be decided on the point's differential over all League games played.

7. Playoff System

- 7.1 The top four teams from the Regular Season will compete in the Finals.
- 7.2 In all Finals games, the winner will be the winner of the game.

8. Playoff Hosting

Unless otherwise specified by NBLL:

- 8.1 Finals games will be played at the venue of the team appointed by the NBLL.
- 8.2 All Finals games are under the jurisdiction of the NBLL and conducted in accordance with the terms of the Finals Hosting Agreement.

9. Regular Season Home Game Organisation

The home team undertakes to perform the following obligations and functions:

- 9.1 Provide a suitable standard of after match hospitality to visiting team members and referees, using wherever possible any nationally arranged sponsorship packages. All visiting teams are required to attend, unless travel arrangements conflict, in which case the visiting team must notify the host team, at least 48 hours prior to the game being played. Unless otherwise advised in advance, the home team will cater for a maximum of 15 visiting team members.
- 9.2 Appoint publicity officer and actively promote each game and the League in general. The publicity officer will maintain regular liaison with local media personnel.
- 9.3 Undertake the duties designated by the League Administrator in regards to promotion of the League sponsors.
- 9.4 Appoint a Game Commissioner who shall be responsible for duties in the conduct of the game as detailed in the Operations Manual and as determined by NBLL and comply with and undertake the pre-game checklist.
- 9.5 Provide free access to those people so entitled and as designated by the League Administrator.

- 9.6 Arrange competent and suitably experienced score bench personnel and statisticians for all home games.
- 9.7 Arrange a pre-game practice of at least one hour for the visiting team at the game venue. The visiting team must be advised in advance of any circumstances to prevent this being arranged and alternatives must be offered.
 - Unless otherwise agreed between the two teams:
 - 9.7.1 for games starting at 7.00pm or later the practice time for the visiting team must start no later than 12 noon;
 - 9.7.2 for games starting before 7pm the visiting side may select its one hour practice time. The visiting team must nominate its practice time at least three days prior to the game.
- 9.8 Ensure that the technical equipment and venue facilities are in accordance with the Rules of FIBA.
- 9.9 Ensure that the score sheet, statistics and a game report is faxed and/or emailed to the League Administrator within one hour of the game being completed and posted to the League Administrator on the next business day.
- 9.10 Ensure that teams provide a programme to spectators for each home game. Programmes and team rosters should be enclosed within an official NBLL programme cover/s if sent by the League Administrator. Each programme cover will include acknowledgements of the League, League sponsors and League news.
- 9.11 Provide an approved game ball, court, lighting and equipment of high quality standard for the game.
- 9.12 No later than Monday prior to a weekend game, or at least five day's prior for a midweek game, provide the visiting team with:
 - 9.12.1 map and clear directions to the game venue;
 - 9.12.2 telephone number of any personnel whom they may need to contact;
 - 9.12.3 the venue opening time;
 - 9.12.4 all information regarding the pre-game formalities and post-game hospitality.
- 9.13 Ensure that the away team changes uniform in the event of a colour clash with the visitors' uniform.
- 9.14 Provide the game ball 30 minutes prior to game start to the referees for evaluation and retention until game start.
- 9.15 Provide floor wipers (a minimum of four) who are old enough to cope and over 10 years of age. Floor mops or brooms must be used (NOT hand towels) for health requirements. It is recommended that medical gloves should also be worn.
- 9.16 Provide a lockable change room and key for use by the visiting team.
- 9.17 Display the signage of the NBLL in the configuration required.
- 9.18 Hold reserved seat allocation for Referee Trainers in a position in which the game can be clearly viewed.
- 9.19 Ensure the entire game is recorded and a copy sent to the League Administrators office or download into the nominated storage platform by the following Wednesday of each home game.
- 9.20 Provide referee facilities including:
 - 9.20.1 providing post-game refreshments for referees;
 - 9.20.2 changing room for referees, lockable and with a shower;
 - 9.20.3 having suitably trained score bench personnel;
 - 9.20.4 making the Game Commissioner available to meet the referees before the start of the game;
 - 9.20.5 making the Game Commissioner available near the score bench for the referees to find in case of problems during the game;

- 9.20.6 providing adequate security to protect referees;
 - 9.20.7 having knowledge of their responsibilities in adhering to the rules on such matters as player uniforms, court markings, equipment, courtside clearances, and behaviour of players, coaches and other team personnel;
 - 9.20.8 ensuring that coaches, players and anyone else associated with the teams do not publicly criticise referees, especially via the media;
 - 9.20.9 ensuring that any concerns about referee performance are addressed in the first instance to the League Administrator.
- 9.21 The visiting team undertakes to and shall:
- 9.21.1 provide the home team with an accurate current player list including name, height, age, position, and uniform number, as well as names of all other team personnel at least five days prior for a mid week game;
 - 9.21.2 advise home team of travel details, accommodation location, and travelling team contact details;
 - 9.21.3 attend post game hospitality provided by the host team.

10. Sponsorship Signage

- 10.1 Signage for visually broadcast (including by live streaming) games will be as follows:
- 10.1.1 no team advertising shall be displayed within or on the court field of play or on the ground area surrounding the field of play other than on the hoop support structures;
 - 10.1.2 there will be a maximum of three on court signs, with no more than two NBLL advertisers, at any one game provided that no individual sign shall exceed 4.0 square meters in area and shall comply with any restrictions imposed by the Voluntary Code On Liquor Advertising or any other similar regulation as may be applicable during the term of this agreement;
 - 10.1.3 no advertising shall be placed between the cameras and the sporting action;
 - 10.1.4 courtside perimeter advertising shall be confined to a single tier;
 - 10.1.5 any freestanding advertising shall not, in its dimensions and prominence, exceed that of the courtside perimeter advertising;
 - 10.1.6 portable advertising such as banners, flags, placards or similar devices (without agreement of the NBLL) shall not be permitted in the venues.
- 10.2 The management of on-court signage at non-visually broadcast games will be guided by:
- 10.2.1 the centre circle may be used by the home team. The sign must incorporate the halfway line in it;
 - 10.2.2 four other on-court signs are permitted provided:
 - (a) they are placed midway between the top of each keyhole and a halfway line midway between each sideline and an imaginary line running down the centre of the court;
 - (b) each sign is to be no larger than 1.0 square metre in size;
 - (c) two of these four signs are used for NBLL sponsors (NBLL to advise);
 - (d) the remaining two cannot be used by the same sponsor as the centre circle sponsor;
 - (e) keyhole signage can only be used with approval from NBLL.
- 10.3 Courtside signage layout must comply with the standards set in the sponsor requirements outlined in the Operations Manual.
- 10.4 Teams have the right to utilise these courtside signage spaces provided:

- 10.4.1 the one space in front of the visiting team's bench are for the use of the visiting team;
- 10.4.2 NBLL shall have use of 12 of the courtside signage spaces, and can in its sole discretion determine which signs it chooses;
- 10.4.3 signs must be no larger than 2.4 metres in length and 0.6 metres in height;
- 10.4.4 signs are to be set back 2 metres from the court boundaries (where possible);
- 10.4.5 signs are to be of a construction that will not injure players.
- 10.5 No signage is permitted on the backboards. Signs are permitted on the backboard upright supports (floor to board). Any such signs are to be no larger than 0.6 metres square.
- 10.6 Aerial signage is not allowed above the court or within 3 metres surrounding the court.
- 10.7 The overall impression of the venue must be that no single team sponsor shall overshadow the NBLL League naming sponsor.

11. Team Roster Registration

- 11.1 Each team must have submitted to the League Administrator, no later than 7 days prior to the first Regular Season game of the League, a team roster form that contains the full details of a minimum of 12 players.
- 11.2 Each team roster must include three New Zealand non restricted players under the age of 23 years.
- 11.3 Each team must abide by the Age Eligibility Regulations of the BBNZ Internal Regulations and will be subject to the provisions of this policy.
- 11.4 Each team must have submitted to the League Administrator, no later than 14 days prior to the first Regular Season game of the League, a team roster form that contains the full details of a minimum of 12 players.
- 11.5 Each team must maintain a team roster from the lodgement date until their last game of the year with a minimum of 12 players.
- 11.6 A new team roster form with all completed details must be lodged to the League Administrator 24 hours prior to the team's next game for any change in the playing team roster.
- 11.7 All players on the team roster must have completed the player registration requirements of the League to play in a game.
 - 11.7.1 Each team may have no more than:
 - (a) two players who are not eligible to compete for the New Zealand National Team under the criteria established by FIBA, such players shall be known as "restricted players";
 - 11.7.2
 - (a) a team that has one 'naturalised' player on its roster may only have two 'restricted players' on its roster;
 - (b) a team that has two 'naturalised' players on its roster may only have one 'restricted player' on its roster;
 - (c) a team that has three or more 'naturalised' players on its roster cannot have any 'restricted players' on its roster.
 - 11.7.3 The following will be classified neither as a "restricted" player nor a "naturalised" player and as such is not included under 11.7.1:
 - (a) a "naturalised" player who has lived in New Zealand for a period of 12 years;

- (b) a player who was born in a country (other than Australia) whose National Basketball Federation is affiliated to FIBA Oceania and has the approval of the NBL to play in the League as a "Oceania Restricted" player.
- 11.7.4 Restricted players and Oceania Restricted players must hold a FIBA Oceania foreign player licence before playing in the League.
- 11.7.5 The expression "naturalised" player shall include a person who was not born in New Zealand but has the right to acquire New Zealand nationality at birth, but who did not lay claim to this right by having a New Zealand passport issued to them by the time the player reached the age of 16 years.
- 11.7.6 No player who is removed from a roster can be added to the same roster without NBL permission. The NBL will only grant this permission in exceptional circumstances.
- 11.8 Each player listed shall sign the Participant Acknowledgement Form and that must be returned to the League Administrator and the player must satisfy any other qualifying criteria, before being entitled to play as a member of the team.
- 11.9 No player can be added to a team roster if they cannot qualify to play in the Finals.
- 11.10 In the event of any duplication of names on team rosters received from two or more teams, the names of the players involved shall be eliminated from all team rosters. The League Administrator may reinstate a player following written clarification from the player concerned detailing which team he wishes to play for.
- 11.11 No player can be added to a team roster if such player was registered to another team and has not gained a clearance/transfer from their previous team.

12. Player Registration

- 12.1 A player cannot play in the League until all details are provided in accordance with the requirements below:
 - 12.1.1 the player must sign a Participant Acknowledgement Form. Each Franchisee must send a copy of each signed Participant Acknowledgement Form to the League Administrator one week prior to commencement of the League or two days before a player plays in a game for players not on the Franchisee's initial team roster.
 - 12.1.2 The player's name is one of the players on the team roster lodged with the League.
 - 12.1.3 The players full details required on the team roster are completed.
 - 12.1.4 If the player requires a Foreign Player Licence, that a copy of this is lodged with the League Administrator.
 - 12.1.5 An Australian National Basketball League (ANBL) team 'Development Player' may hold dual League and ANBL registration during the ANBL season.

13. Player Transfer

- 13.1 Any player wishing to transfer from one team to another, be it within a season, between seasons or previous seasons from when the player last played, must first obtain a letter of clearance from the last team he played for.
- 13.2 A letter of clearance must not be unreasonably withheld and in the event of a letter of clearance being withheld, the player must be provided with proof of the reason for the clearance not being granted.
- 13.3 Any dispute on transfer of a player between teams shall be resolved by the NBL.

- 13.4 No fees may be associated with a letter of clearance of any players, other than transfer fees for the novation of a player's contract.
- 13.5 After 50% of the total Regular Season games have been played, a player cannot be added to another team's roster until three League games of his new team have been played from when the player last played for his previous team.
- 13.6 A player cannot transfer back to a team he has transferred from, within the same season.

14. Finals Eligibility

- 14.1 To be eligible to play in the Finals for a Franchisee, a player must have played a minimum of five games for that Franchisee in the Regular Season, that is to be suited up for the game and recorded on the score sheet.
- 14.2 Any player that misses any League scheduled game(s) whilst representing New Zealand on official national basketball duties will have the games missed due to this participation, included in the calculations for Finals eligibility.
- 14.3 A member of a team, who, by virtue of injury/illness, fails to qualify for the Finals, may apply in writing to the NBL prior to the start of the Finals for permission to play.
- 14.4 Consideration of any injury/illness application by the NBL shall have regard only to written medical certification to state the extent and term of the injury/illness and when the player was not fit to play.
- 14.5 Any player that misses any League scheduled game(s) whilst representing an ANBL team in the ANBL competition will have the games missed due to this participation, included in the calculations for Finals eligibility.

15. Uniforms

- 15.1 All uniforms must conform with FIBA Rules, League Branding Rules and as issued by the NBL from time to time except as follows:
 - 15.1.1 players' surnames must be displayed on the back of all players uniform singlet, above the number. All names must be in a clearly visible, contrasting colour to the uniform and of at least 5cm height;
 - 15.1.2 sponsors' logos and names are permitted but must be placed in such a manner that the players numbers and name remain clearly visible;
 - 15.1.3 refer to the Uniform Guideline Manual for the placement of all logos;
 - 15.1.4 each team must have two different coloured uniforms, a "main" and "alternate" that are of a dark colour and the other, which is a light colour. These colours must be approved by the League Administrator;
 - 15.1.5 teams are to provide the League Administrator with uniform colours for the season.
- 15.2 Each team must submit to the League Administrator, at least two months prior to the start of each season, for approval, the colour and design of both their main and alternate uniforms.
- 15.3 Each team must wear their main uniform for all home games.
- 15.4 Each team must wear their alternate uniform for all away games except where their alternate uniform clashes with their hosts main uniform. In this event only, the visitors will wear their main uniform.
- 15.5 Players are able to wear compression stockings of any length. Players within the same team must wear the same coloured compression stockings.
- 15.6 FIBA Rules [2014] 4.4.1 and 4.4.2 will apply and reads:

4.4 Other equipment

4.4.1 All equipment used by players must be appropriate for the game. Any equipment that is designed to increase a player's height or reach or in any other way give an unfair advantage is not permitted.

4.4.2 Players shall not wear equipment (objects) that may cause injury to other players.

The following are not permitted:

- Finger, hand, wrist, elbow or forearm guards, casts or braces made of leather, plastic, pliable (soft) plastic, metal or any other hard substance, even if covered with soft padding.
- Objects that could cut or cause abrasions (fingernails must be closely cut).
- Headgear, hair accessories and jewellery.

The following are permitted:

- Shoulder, upper arm, thigh or lower leg protective equipment if the material is sufficiently padded.
- Compression sleeves of the same dominant colour as the shirts.
- Knee braces if they are properly covered.
- Protector for an injured nose, even if made of a hard material.
- Non-coloured transparent mouth guard.
- Spectacles, if they do not pose a danger to other players.
- Headbands, maximum five (5) cm in width, made of non-abrasive, unicolour cloth, pliable plastic or rubber.
- Non-coloured transparent taping of arms, shoulders, legs, etc.]

16. Judicial Officer

- 16.1 NBLL will use the BBNZ Judicial Regulations for dealing with allegations of an offence arising from NBLL related activities by persons for which NBLL has jurisdiction over.
- 16.2 Allegations of misconduct in relation to a League game (including conduct before or after the game) are to be made in the manner described in the BBNZ Internal Regulations.
- 16.3 BBNZ shall be the designated recipient of all reports of an alleged offence.
- 16.4 The NBLL shall annually appoint a Judicial Officer who has no connection with any team or other associated basketball bodies and who shall be responsible for considering reports forwarded by BBNZ in accordance with these rules and the BBNZ Internal Regulations.
- 16.5 All individual player penalties recorded in game(s) and suspensions are to apply to League games, National Team games, any other affiliated competition and Basketball Australia affiliated Leagues and Competitions.
- 16.6 When a player or a member of the coaching staff is disqualified from a League game, the League Administrator will refer the incident to the Judicial Officer for consideration of further penalties or sanctions (note Game Disqualification – notated as GD on the scoresheet, as a result of Technical or Unsportsmanlike Fouls, does not constitute a disqualification).
- 16.7 Two unsportsmanlike or two technical fouls does not equate to a disqualifying foul.
- 16.8 A suspended player or a member of the coaching staff is not allowed to attend the game he is suspended from, have any communication with the team and/or coach and/or organisation for the period one hour prior to the game until 30 minutes after the game.

- 16.9 An appeal of a decision of the Judicial Officer is to be made to the NBLL Appeal Committee. The processes outlined in the BBNZ Internal Regulations will apply except that:
- 16.9.1 the NBLL Appeal Committee shall consist of three members, two of which are members of the NBLL;
- 16.9.2 the hearing levy of \$1,000 must be electronically banked with BBNZ by the close of business on the day the full written report is lodged or the next working day if the report is made over a weekend or public holiday. Failure to lodge this levy within the necessary time may result in the dispute being dismissed without hearing at the sole discretion of the NBLL Appeal Committee.

17. Disputes

- 17.1 All disputes regarding games, other than allegations of an offence to which rule 16 applies, must be lodged in writing with BBNZ within 72 hours of the game, followed by a full written report within five working days of the game.
- 17.2 All game protests must follow the FIBA rules with regard to signing the scoresheet and writing on the back of the score sheet. This must be followed by a full written report within two working days of the game.
- 17.3 A dispute/protest hearing levy of \$1,000 must be electronically banked with BBNZ by the close of business on the day the full written report is lodged or the next working day if the report is made over a weekend or public holiday. Failure to lodge this levy within the necessary time may result in the dispute being dismissed without hearing at the sole discretion of the Judicial Officer.
- 17.4 BBNZ must obtain any written statements appropriate to the protest or dispute. These statements must be returned to BBNZ within 48 hours of their request. Failure to return a written statement would be taken as an indication the person agrees with the validity of the dispute or protest. These written statements must be made available to the protestor, the complainant and/or complained against immediately they are received.
- 17.5 The Judicial Officer shall determine whether a hearing is required as per BBNZ Internal Regulations.
- 17.6 Should the complaint or protest be proved, the hearing levy will be refunded and an appropriate fine or penalty may be levied against the offending party.
- 17.7 Should the complaint or protest be dismissed, the Judicial Officer may recover costs associated to the hearing of this dispute from the levy. Complaints dismissed as being frivolous will lead to the forfeiture of the levy in full.

18. Breaches of the Rules

- 18.1 The League Administrator in consultation with the NBLL where necessary, shall have the power to deal with all breaches not dealt with in these Rules and including:
- Home Game Organisation Rules
 - Team Registration Rules
 - Sponsorship and Signage Rules
 - Player Transfer Rules
 - Uniform Rules
 - All other matters relating to operating the League
- 18.2 Where the League Administrator receives a written complaint that a Rule or Rules has been breached, the League Administrator:

- 18.2.1 may take no action and advise the maker of the complaint, if any; or
 - 18.2.2 may elect to investigate the alleged breach; or
 - 18.2.3 must ensure that a material breach of the Participation Agreement is referred to and dealt with by the NBLL.
- 18.3 Where the League Administrator elects to investigate the complaint or breach, he/she shall:
- 18.3.1 notify the person or team against whom the complaint is made and request written submissions from them in respect of that complaint within 48 hours from the dated receipt of the last report (in accordance with clause 16);
 - 18.3.2 notify the maker of the complaint that the matter is under investigation.
- 18.4 In circumstances where there are breaches of these Rules, the following fines will be imposed:
- 18.4.1 playing an ineligible player — loss of game result, loss of game points and a fine of \$1,000;
 - 18.4.2 failing to lodge documents in the stated timeframe — a fine of \$500;
 - 18.4.3 late start — where there is a complaint of a deliberate late start, a penalty of \$100 is to be imposed if found guilty after investigation by the NBLL;
 - 18.4.4 incorrect ball — a fine of \$100;
 - 18.4.5 NBLL and sponsor logos not on uniforms — a fine of \$100 per uniform;
 - 18.4.6 no game programme or insufficient programme content — a fine of \$100;
 - 18.4.7 statistics incorrect or incomplete — a fine of \$100 is to be imposed;
 - 18.4.8 provision of game results and/or DVD/CD-ROM as per requirements: failure to comply — a fine of \$100;
 - 18.4.9 DVD/CD-ROM recording of an unacceptable standard — a fine of \$250;
 - 18.4.10 hospitality not provided— a fine of \$100, unless approved by the League Manager;
 - 18.4.11 no introduction, warm-up music or commentary — a fine of \$100 for each infringement;
 - 18.4.12 failure to provide information to other team (player lists, contacts, runsheet, etc.) a fine of \$100;
 - 18.4.13 consistent and/or wilful breaches of the rules and operations guidelines — a fine of up to \$1,000 as determined by the NBLL.
- 18.5 In respect of late payment of a fine, a further late payment penalty of 50% of the fine value shall be imposed after 30 days and for each further 30 days thereafter.

19. Doping Policy

- 19.1 Players must abide by the Anti-Doping Policy of the BBNZ Internal Regulations and will be subject to the provisions of this policy.
- 19.2 Anti-Doping education will be organised for players, by NBLL and held annually. Players must complete the scheduled education prior to their first game. Failure to complete the scheduled education, will result in the player not being eligible to take the court until completed.

20. Code of Conduct

- 20.1 Players, coaches and other officials must abide by the Code of Conduct Policy of the BBNZ Internal Regulations and will be subject to the provisions of this policy.

21. Anti-Match Fixing and Sports Betting

- 21.1 Players, coaches and other officials must abide by the Anti-Match Fixing and Sports Betting Policy of the BBNZ Internal Regulations and will be subject to the provisions of this policy.

22. Awards

- 22.1 The competition plays for the League trophy, which will be awarded to the grand final game/series winner.
- 22.2 An award will be presented to the Most Valuable Player of the Regular Season.
- 22.3 An award will be presented to the Coach of the Year.
- 22.4 Individual statistical awards will be made to the top-ranked players in these categories:
- (a) Assists
 - (b) Leading Scorer
 - (c) Leading Rebounder
 - (d) Free Throws
- 22.5 Team statistical awards will be made to the top-ranked teams in free throw shooting.
- 22.6 An All-Star Five will be presented for the Regular Season for players in these categories:
- (a) Point Guard
 - (b) Shooting Guard
 - (c) Small Forward
 - (d) Power Forward
 - (e) Centre
- 22.7 An award will be awarded to the Most Valuable Player of the Finals.
- 22.8 Games Played recognition awards will be made to players and to teams to recognise every 100 games of participation in the League.
- 22.9 Games Officiated awards will be made to referees and umpires to recognise every 100 games of participation in the League.
- 22.10 Administrator of the Year award will be presented to the highest ranked team administrator.
- 22.11 Best All-Round Media Coverage.
- 22.12 Referee of the Year is awarded by the BBNZ.

23. Referees

- 23.1 NBL is to appoint a Referee Manager who is responsible for coordinating referee rostering and referee matters.
- 23.2 Referees must be paid up members of BBNZ. It is expected Referees will attend at least two BBNZ tournaments in a BBNZ calendar year.
- 23.3 Referees will be ranked into different brackets for appointments by the Referee Manager.
- 23.4 NBL will contribute to the costs relating to referees' game fees, travel and accommodation.
- 23.5 Referee game fees are set and paid by the NBL in consultation with the Referee Manager each year.
- 23.6 NBL will contribute to the cost of referee evaluation fee as determined each year.
- 23.7 The Referee Manager and NBL shall be responsible for the approval of the referee ratings and Referee Panel for each season.
- 23.8 The Referee Manager in consultation with the League Administrator shall be responsible for the approval of all appointments of referees for Regular Season and Finals.

- 23.9 The Referee Manager in consultation with the League Administrator is responsible for appointing Referee Trainers who are trained to Level 1 status for evaluating referee performance at each game.
- 23.10 Referee Trainers will carry out an evaluation of referee performance during games and provide written feedback to the Referee Manager and Referees.
- 22.11 Team coaches will have the opportunity to evaluate the referees after each game. These evaluations will be provided by email to the Referee Manager and League Administrator no sooner than 24 hours and no later than 72 hours following a game.
- 22.12 Referees who have repeatedly not performed to the standard of their level may be assigned to a lower level grade, have their appointments changed, or be suspended or removed from the Referee Panel.
- 22.13 Referees who repeatedly perform to a higher standard than their level may be assigned to a higher grade and have their appointments changed.